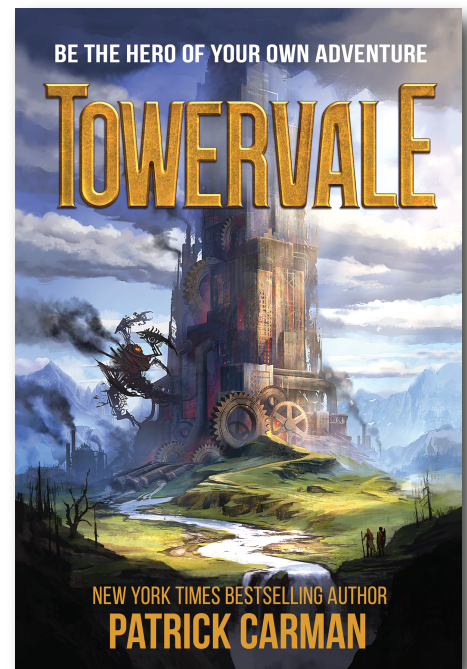


Towervale

Teaching Guide

Read the book, play the game, and save the world! In the world of Towervale, YOU are the hero of your own adventure.



About the Author

Patrick Carman has authored 35 novels with over 4 million books in print across 23 countries. His books are published by Scholastic, Harper Collins, Penguin Random House, and Little Brown. A multimedia pioneer, Mr. Carman often uses technology, videos, and games to bring wired kids back to books. Millions of young readers have read, watched, and played multimedia books Mr. Carman has produced including the 39 Clues, Skeleton Creek, Trackers, and Voyagers. He has spoken to hundreds of thousands of students at over 2000 schools across the country.



Discussion Questions



1. In Towervale, how are you and your scribe Winnie different? How are you similar?
2. Winnie becomes more brave throughout the story. What are some things Winnie does that show bravery?
3. If you could live in any realm of Towervale, which would you choose? Why?
4. You and your scribe Winnie have a great friendship. What qualities do you think are important to have in a friendship?
5. Did you expect Rumble to be the king of the stone giants? Why or why not?
6. What is motivating the characters to bring down the Tower Master? What would motivate you?
7. How is the way that Rumble communicates different than how we communicate? Is it similar in any way? What are some ways that you use motions and gestures to communicate something?
8. How does the point of view in Towervale differ from that of other stories you have read?
9. What do you think are some of the themes of Towervale?

NOTE: Any of these questions can be used as writing prompts.

Student Activities

CREATE YOUR OWN REALM

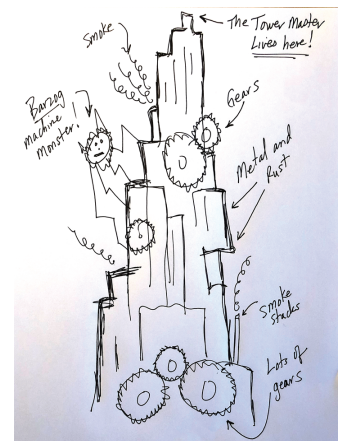
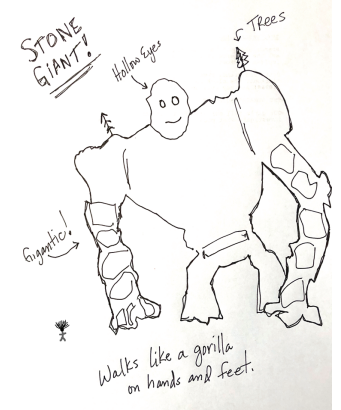
One of the lessons in the presentation was about how powerful our imagination is. Challenge your students to create a realm of their own.

Start by having students picture a brand new realm inside their heads. It can be ANYTHING.

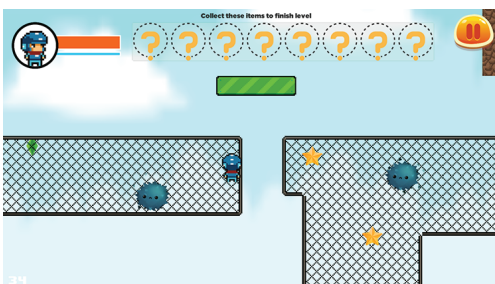
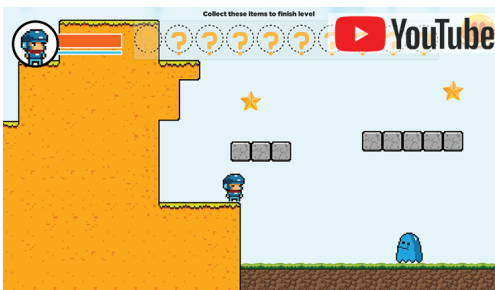
Next, have the students make word pictures of their realms. Remind them that a word picture combines both drawing and writing. This way they can have a clear vision of what is in their head.

Lastly, have your students write one page about their realm. To prompt them, you can ask questions like these; Who lives there? What do they do? What is the function of the realm? What is the weather like? Would you want to live there? Why or why not?

Remember to encourage your students to really use their imaginations and be creative. Their realm can be anything they want it to be, that's exciting!!



MAKE YOUR OWN BOOK



Towervale is written in a very strange format, in the wrong order and with a video game element.

Have your students think about the type of book that they would want to create. How would the pages look? Who would be telling the story? Would there be a multimedia aspect to it? Would it be written as a book, journal entries, poems, or text messages? Again, encourage them to be creative and use their imaginations.

Have students write a one page story in class. If there are any multimedia elements in their story, they may describe them. Students may take their books home to finish them if they wish.

***see attachment for lesson plans**

Standards

Literacy Standards:

RL.3.1, RL.3.2, RL.3.3, RL.3.7

RL.4.1, RL.4.2, RL.4.3, RL.4.6, RL.4.7

RL.5.2, RL.5.3, RL.5.6, RL.5.7,

RL.6.2, RL.6.3, RL.6.6, RL.6.7

Writing Standards:

W.3.2, W.3.3, W.3.5, W.3.6

W.4.2, W.4.3, W.4.4, W.4.5, W.4.6

W.5.2, W.5.3, W.5.4, W.5.5, W.5.6

W.6.2, W.6.3, W.6.4, W.6.5, W.6.6

Speaking & Listening Standards:

SL.3.1, SL.3.2, SL.3.3

SL.4.1, SL.4.3, SL.4.5

SL.5.1, SL.5.3, SL.5.5

SL.6.1, SL.6.5, SL.6.6



Towervale Lesson Plan

Name of lesson: Create Your Own Realm

Time: 1 hour

Objective: Students should be able to use their imagination to create a word picture. Students should be able to write a clear and in depth description of their realm with the help of prompting questions.

Introduction (5 minutes): Start by asking students what their favorite part of the Towervale presentation was. Remind them of what was said about the power of their imagination. Tell them that today they are going to use their own imagination to create their very own realm in Towervale.

Time	Teacher instruction/actions	Student actions
3 minutes	Have students sit quietly for 2 minutes (you can set a timer), close their eyes, and picture a new realm in their heads. Put emphasis on the fact that it can be anything. They should be creative and use their imagination. Walk around and monitor students.	Listening to instructions, sit quietly and start creating their new realm in their heads.
15 minutes	Instruct students to create a word picture of the realm they have created in their heads. Show them two examples of a word picture (attached below) to inspire them. Walk around and help students who are struggling by asking prompting questions. Students should be allowed to talk with their table mates at this time to exchange ideas and ask each other questions that could help them further their realm.	Create a word picture of their realm by drawing pictures and adding notes. Converse with table mates about their respective realms.
15 minutes	Instruct students to create a final drawing of their realm. Walk around and monitor students.	Use pencils, colored pencils, crayons, and/or markers to create a final drawing of their realm.
15 minutes	Have students write a detailed description of their realm. Ask prompting questions such as the following: Who lives in your realm? What do they do there? What is the weather like? What	On a separate paper, students will write an in-depth description of their realm. Once they believe they are done, they can

	is the function of the realm? Would you want to live there? Why or why not? Check student work.	have the teacher check their work. If approved, they may continue to work on their drawing or start creating their own story about their realm.
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Conclusion (5 minutes): Ask students if anyone wishes to share their realm with the class. Remind students of how powerful their imagination is and how useful a word picture can be when they want to make their imagination come to life.

Materials: Paper, pencils, drawing supplies, sample images of word pictures (attached below)

Modifications:

ELA students: For students who are not yet comfortable writing in English, they can still draw their picture and write their notes in their native language. ELA students may sit together and help one another out as well.

Gifted: For students who finish early or need more of a challenge, you may have them write a story about their realm or start the process over with a character from their realm.

STONE
GIANT!

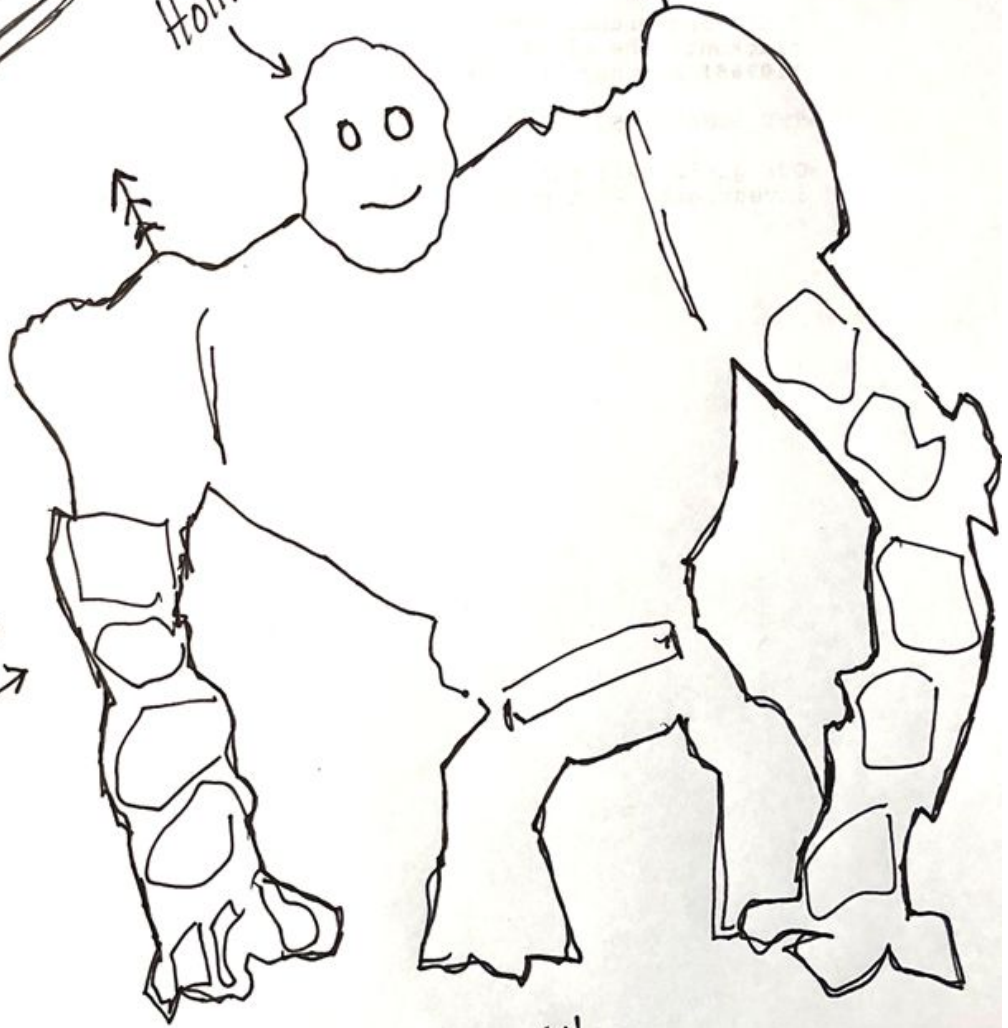
Hollow Eyes

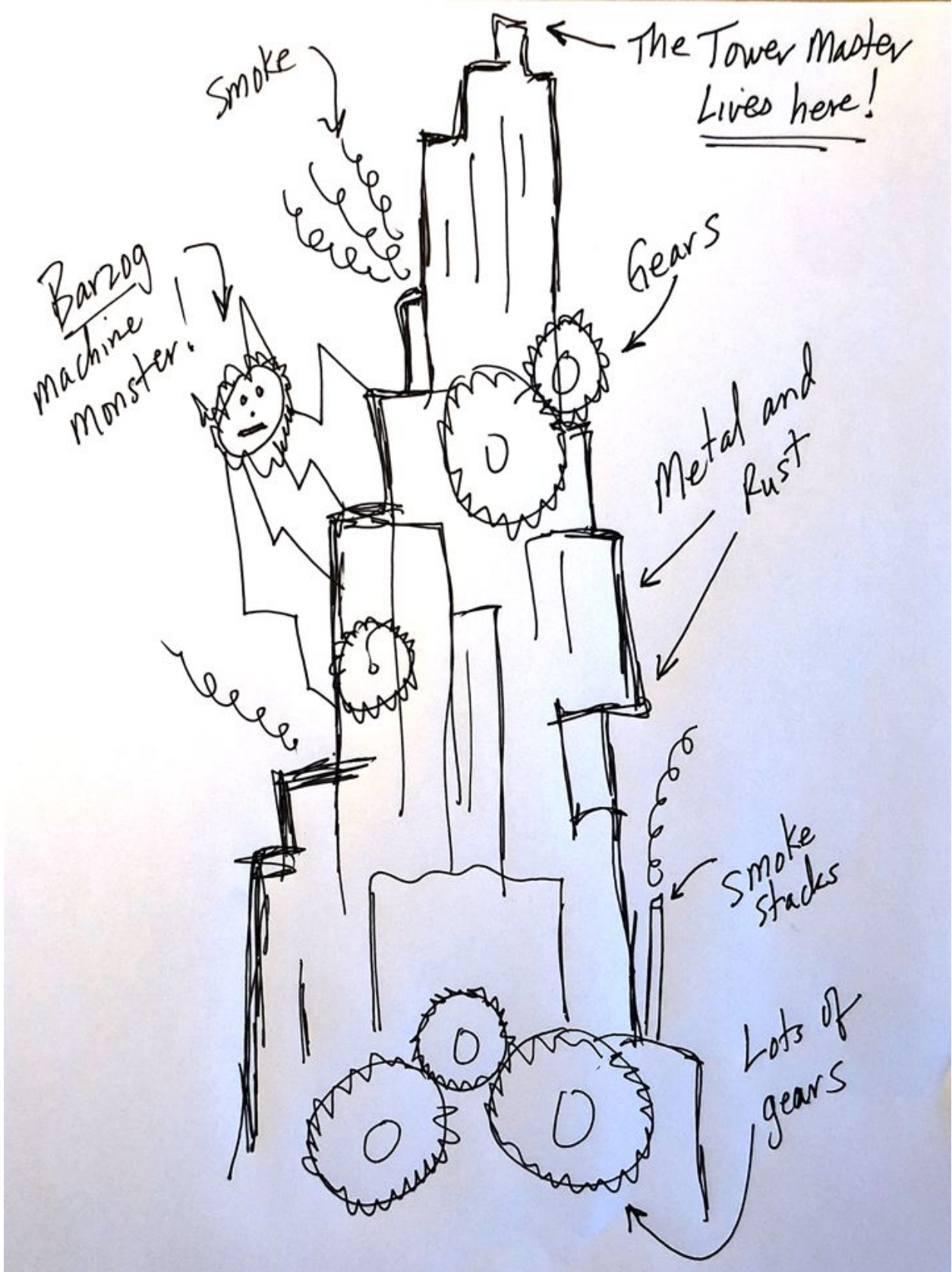
Trees

Gigantic!



Walks like a gorilla
on hands and feet.





Towervale Lesson Plan

Name of lesson: Make your own book

Time: 45 minutes

Objective: Students will explore different writing possibilities and be able to write a one page version of a narrative story.

Introduction (5 minutes): Remind students about the Towervale event. Ask them what their favorite part of the event was and why. Tell them that today they are going to explore how to create their own unique book, like Towervale.

Time	Teacher instruction/actions	Student actions
5 minutes	Ask students about the difference between Towervale and other books that they have read. Have them discuss in their table groups. Let students know that they will be sharing with the class in a few minutes. Walk around and monitor student discussions.	Talk in table groups about the ways they think that Towervale is different from other books they have read. Give every person a turn and be a good listener.
5 minutes	Tell each table group that they will need one volunteer to share the group's ideas. Go around and have each table share with the class one reason why they think Towervale differs from other books they have read before.	Each table group should choose one person who will share the group's thoughts with the class. They should all be good listeners when they are not the one sharing.
10 minutes	Tell the students that today they are going to create a story of their own in their own unique format. Give students a few minutes to talk about some ideas in their table groups and then give students the opportunity to share any ideas that they have with the class. If students are struggling coming up with ideas, you can give examples such as these; Writing a book in all text messages or journal entries, having sections of the book that you have to read and then a song you must listen to in between	Students will come up with ideas in their small groups about different, unique ways to write a book. They may share with the class if they wish. Students will be good listeners, while other students talk and be respectful of their ideas.

	chapters, or a book written from the point of view of an inanimate object.	
15 minutes	Instruct students to write a one page version of a story, written in any format they wish. If there are any multimedia elements to their story, they may describe them. Remind students to be creative and use their imagination; their stories can be anything they want! Walk around and monitor student progress. Help those who are struggling to come up with ideas.	Students will write a one page version of their story. They may talk quietly in their table groups to get ideas from one another. Students may bring their stories home to finish them if they wish.

Conclusion (5 minutes): Remind students that not all books look the same. There are a lot of different ways to write a story and it can be a lot of fun! Tell students to go home and ask their parents or guardian or a sibling about the favorite book they have ever read. How was it written? Tell them about the story that they wrote in class.

Materials: Paper, pencils, and a big imagination

Modifications:

ELA students: For students who are not yet comfortable writing in English, they can write their stories in their native language. ELA students may sit together and help one another out as well. Gifted: For students who finish early or need more of a challenge, have them add dialogue into their stories. They may also add pictures.